A MINI-SIZED BULLETIN BOARD SYSTEM

POSSIBLE STANDARD FOR PACKET RADIO

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ABSTRACT:

AUTO connect/disconnect mode for unattended operation is available with the Vancouver Area Digital Communications Group% terminal node controller (TNC), the Tucson Amateur Packet Radio TNC, and 'Synchronous Packet Radio Using The Software Approach - AX.25 Protocol' software TNC.

A logical expansion of the auto mode's capabilities would be to allow the station to which your station is connected in the AUTO mode to have full access to one or more of your disk drives. Minimum functions would include: LIST the disk directory, SEND a given disk file, SAVE a given file on disk, and send a set of operating instructions upon receiving the HELP command.

It is obvious that a disk I/O system subroutine such as this in the AUTO mode, is indeed in essence a mini-sized version of a computer bulletin board system. By the term 'Possible Standard* in this paper's title, we are suggesting that it would be a 'nice to have feature' incorporated in all packet stations regardless of the protocol or TNC used.

This paper describes the subroutines used by the author to provide these functions on a Model I TRS-80 with the packet radio software approach using the Vancouver protocol.

GENERAL:

These subroutines were written and tested during the summer of 1983. Why did they use the Vancouver protocol? Quite simply because at that time in the western New York and southern Ontario regions there were no AX.25 stations (other than the author's software approach) on the 2 meter band. Southern Ontario (in the vicinities of Hamilton and Toronto) had about 50 active packeteers, all using the Vancouver TNC with Vancouver protocol, and the Buffalo, NY area 65 miles northeast of our QTH had Gil Boelke - W2EUP, using the Vancouver protocol with the GLB PK-1 software approach.

W2EUP convinced us of the value of implementing disk I/O in the AUTO mode with

a number of demonstrations, so we wrote the following subroutines. They are designed to work only with the following Model I TRS-80 disk operating systems: TRSDOS 2.3, NEWDOS + and NEWDOS 1.0.

Figure 1 is the commented source code for this subroutine. The comments are largely self explanatory. The equates (EQU) at the beginning of the program serve to link these AUTO mode subroutines to the main software program used in Volume 3 of 'Synchronous Packet Radio Using The Software Approach - Advanced Vancouver Protocol.'

Though only the SEND, SAVE, LIST, and HELP commands are used in this mini-subroutine it is a relatively simple matter to expand the commands to include FLAGS xxx to set the program's number of opening flags transmitted, DELETE file name to do just that, and to include the disk drive number with the file name so any number of disk drives from 1 to 4 may be accessed.

Depending upon how far you wish to go, this fundamental program may be expanded up to and including all of the features of a full sized computer bulletin board system.

Originally, the AUTO disk I/O subroutines required a carriage return and line feed immediately after each command to eliminate the possibility of having the program confuse an info field in a frame that began with SEND, SAVE, LIST or HELP as a command rather than part of the message. Since the commands must be in capital letters, this has not occurred during the past 9 months of operation so the mandatory carriage return and line feed requirements were removed to further simplify operation. By all means put them back in if you wish.

W2EUP's and K2IMF's AUTO mode disk I/O programs require that each command begin with the / character; i.e., /SEND, /SAVE, /LIST, and /HELP to avoid possible confusion. This is yet another approach you might consider.

Figure 2 is the HELP message the program sends in the AUTO mode upon receiving the HELP command in a single frame packet after the connection is established. The capital M's represent ASCII 13 carriage returns and the capital

3% represent ASCII 10 line feeds. They are included, as some of the dumb terminals now used with some packet TNCs do not have the automatic scrolling feature.

CONCLUSION:

Expanding the auto **connect** mode's capability to include disk I/O has proven extremely useful. We are grateful to W2EUP for the concept and for continued encouragement.

Volume 3 of @Synchronous Packet Radio Using The Software Approach - Advanced Vancouver Protocol' has not been published and probably never will be published.

WHY?

Quite simply the brilliant AX.25 protocol is taking the world by storm. Its growth capabilites and myriad other advantages over the older Vancouver protocol have just about buried the old timer once and for all except in the immediate Toronto, Vancouver, and Melbourne environs.

The other reason 'Advanced Vancouver Protocol' may never be published is simply the costs involved. It takes a minimum of 200 sales per volume just to break even and with the greatest stretch of our wildest imagination we cannot forsee 200 knowledgeable radio amateurs springing for yet another Vancouver protocol book.

If you feel you must have **a copy** of the uncommented source and object code for Volume 3, available **only** for the Model I TRS-80, on a single, DOUBLE sided, 35 track disk, with no instructions or assistance whatsoever other than a short single page telling you how to install your own call letters and node number in the program, then send Richcraft **a** check for \$29 and the disk will be mailed to you first class.

Richcraft Engineering Ltd. #1Wahmeda Industrial Park Chautauqua, New York 14722

NOTE:

The main and shift menus of the Volume 3 program are similar to the menus illustrated in Figure 2 of the Ax.25 Protocol paper by the same author that is presented elsewhere in these proceedings.

VOLUME 3 MAIN MENU;

ENTER OPTION DESIRED 3

| 201211 0111 | | - | | |
|------------------------------|-----|-----------------------------|---|---|
| CHANGE ADDRESSEE CALL | · A | W2EUP CONNECT REQUEST CQ | = | В |
| NOT CONNECTED TOGGLE - | · C | W2EUP DISCONNECT REQUEST | 3 | D |
| SEND PACKETS FROM LO-MEM = | : Е | W2EUP CONNECT ACKNOWLEDGE | = | F |
| INPUT FRAMES/PACKET LO-MEM = | G | THIS IS VANCOUVER PROTOCCL | 3 | Η |
| BACKOFF DELAY TOGGLE OFF = | : I | AUTO CONNECT TOGGLE OFF | * | J |
| NOW IN UPPER CASE MODIFY | K | W2EUP - GIL BOELKE MESSAGE | = | L |
| DISPLAY/EDIT MEMORY PAGE = | M | SET INFO FIELD LOMEM PACKS | = | N |
| NOT FORMAT VIDEO TOGGLE = | . 0 | QUICK BROWN FOX MESSAGE | = | Ρ |
| TRANSMIT EXTERNALLY ONLY | · Q | SET OPENING FLAG LENGTH | = | R |
| TRANSMIT TO III-MEM ONLY | : Š | INPUT/X'1IT NORMAL INFO = V | £ | Т |
| CLEAR NON-PGM MEM 17K-62K = | · U | INPUT/XMIT ALL STATION = V | 6 | W |
| ABORT LOW-MEY PAK SEQUENCE = | X | SET RF-TRY IN CONNECT MODE | = | Υ |
| SHIFT MENU = | 1 | MOVE HI-MEM TO LOW-MEM | = | 2 |
| SEND WAIT REQUEST (RNR) = | : 3 | SEND CLEAR WAIT (RR) | = | 4 |

VOLUME 3 SHIFT MENU:

SHIFT MENU ? _

| | _ | | |
|---|---|---|---|
| XMIT 40960 UP CONTINUOUSLY = A LOAD HI-MEM ASCII UUUULUU = C | BOOT DOS READY LOAD HI-MEM LOGIC 1111111 | = | |
| EDIT/MODIFY INSTRUCTIONS = E | CHANGE RECEIVE DPLL BASE # | = | F |
| LOG ON VE3MNZ REPEATER = G | LOG OFF VE3MHZ REPEATER | = | Н |
| SEND MORSE I.D. = I | SEND SEQUENTIAL ACKS | = | J |
| CAUTION ** RESTORE DOS ** = K | DISPLAY LOW MEMORY @ 17408 | = | L |
| DISPLAY RCCV PACKS @ 53248 = M | RESTORE PROGRAM POINTERS | = | Ν |
| DISPLAY CALL/ADDRESS LIST = 0 | MOVE PROCEAM TO LOW MEMORY | = | Ρ |
| SAVE HI-MEM ON DISK = Q | LOAD DISK FILE TO HI-MEM | * | R |
| TRANSMIT BAUD RATE SELECT = S | SEND DISK : 1 DIRECTORY | = | T |
| CLEA? I!I-MEMORY 53248 + = U | RECEIVE VANCOUVER PROTOCOL | = | V |
| RECEIVE AX.25 NOT CONNECT = W | SEND MORSE FROM KEYBOARD | = | |
| NORMAL DISPLAY - NOT DPLL - Y | DISPLAY DPLL LAST QUADRANT | | |
| NOTE: SPACE BAR IN RECEIVE | MODE = RESEND LAST PACK | | _ |
| | | | |

VOLUME 3 CALL & ADDRESS LIST (SUMMER '83):

- CALL AND ADDRESS LIST -

| VE7APU = 196 | VE3ATI = 51 | VE2BAR = 215 | VE3BKB = 220 |
|---------------------|--------------------|--------------|--------------|
| (DOUG) | (BERNIE) | (MIKE) | (JON) |
| VE3DNM = 98 | VE3DSP = 97 | VE3DVV = 115 | VE3DRZ = 239 |
| (MAX) | (GLEN) | (JOHN) | (ROB) |
| VE3EC = 236 | VE3EHL = 117 | W2EUP = 119 | VE3FAO = 250 |
| | | (GIL) | (FRANK) |
| (BILL) | (ED) | | |
| VE3FGK = 218 | VE3FMG = 120 | VE3GBC ≈ 216 | VE3IAC = 238 |
| (DAVE) | (MIKE) | (BRUCE) | (PAUL) |
| VE3IUV = 116 | VE3LNY ≈ 181 | VE3MWM = 185 | VE3NEC = 210 |
| (RON) | (JACK) | (STU) | (JOHN) |
| | | | |
| VE3PKT = 186 | WA2RYT = 129 | VE3SP ≈ 118 | VE3UR = 221 |
| (MAIL BOX) | (RAY) | (RON) | (RAY) |
| K2IMF = 41 | WB2VEU = 65 | W4UMF = 28 | W2CIX = 30 |
| (DON) | (ANDY) | (MOM) | (BILL) |
| (DOM) | / T T T T | 1 | \/ |

POTENTIAL OSCAR 10 PACKETEERS (SUMMER '83):

| U.S.A. : | - POTENTIAL OSCAR | 10 PACKET LIST A | S OF 8/15/83 • |
|--------------|-------------------|------------------|----------------|
| KA1GD ANDY | KA 111TV UNK | WA1LOU STAN | W2EUP GIL |
| K2IMF DON | WA2 LQQ GRUM | WB2VEU ANDY | W3IWI TOM |
| K4BRK CARL | K4CAV CHAS | WB4JFI TERRY | W4RI PAUL |
| W4UCH BOB | W4UMF TOM | WA6JPR WALT | NK6K HAL |
| KA6M HANK | W6OVP DAVE | W6TNS DON | WA7GXD LYLE |
| WSKOX TOM | W9BD FRED | WB9FLW PETE | K9NG STEVE |
| KA9NZI GARY | KA9Q PHIL | NOCCZ ANDY | KROU TIM |
| OVERSEAS: | | | |
| OK2SPS PETER | SM5HEV JENS | VK2BOA TONY | ZL1AOX IAN |
| CANADA : | | | |
| VE2BAR MIKE | VE2BPD JEAN | VE3ATI BERNIE | VE3BKB JON |
| VE3DNM MAX | VE 3DRZ ROB | VE3DSP GLEN | VE3DVV JOHN |
| VE3EC BILL | VE3EHL ED | VE3FAO FRANK | VE3FGK DAVE |
| VE3FMG MIKE | VE3GBC BRUCE | VE3IAC PAUL | VE3IUV RON |
| VE3LNY JACK | VE3MWM STU | VE3NEC JOHN | VE3SP RON |

| 00100 - 21100 1 | NT 017 T / O | | VOLUME 3 FIGURE 1 | 00600 | •• | » (mr.) | -COMMAND |
|-----------------------------|-----------------|-----------------------|---|------------------------|------------------|---------------------|--|
| 00100 ; AUTO 1 | DISK 1/O | SUBROUTINES FOR | VOLUME 3 FIGURE : | 00690 00700 | LD CP | A,(HL) | ;COMMAND ;WAS IT 'HELP' ? |
| | ONOUS PA | CKET RADIO USING | THE SOFTWARE APPROACH | 00710 | RET | NZ | ; IF NOT, IGNORE IT |
| 00130 | 101.000 11. | .01.21 10.210 00.110 | THE BOTTMINE THE MOTOR | 00720 | LD | A,2 | ; IF SO, |
| | RSDOS 2. | .3 - NEWDOS PLUS | S - NEWDOS80 1.0 | 00730 | LD | (SIGN9),A | THEN SET SIGN9 FOR HELP |
| 00150 | | | _ | 00740 | RET | • | RETURN WHENCE U CAME +1 |
| 00160 ; SOURCE | E - AUTO | 1 | OBJECT - AUTO 2 | 00750 TESTS | INC | HL | ; LAST LETTER WAS AN 'S' |
| 00170 | | 4004 DTGWGD3D | om | 00760 | LD | A, (HL) | ;TEST FOR |
| | GHT (C) | 1984 BY RICHCRAF | T ENGINEERING LTD. | 00770 | CP | 'A' | ;'A' AS IN SAVE |
| 00190 00200 SETUP | EQU | 29760 | ;INITIALIZE PGM POINTERS | 00780 007 90 | JP CP | Z,TESTA 'E' | ; IF SO, TEST FOR 'V' ; ELSE TEST FOR 'E' AS IN |
| 00200 SETUP 00210 LENGTH | EQU | 75FBH | ; INFO FIELD LENGTH/FRAME | 00800 | JP | Z,TESTE | ;SEND. IF SO, TEST 'N' |
| 00220 AUTSAV | EQU | 75FDH | :AUTO SAVE DISK POINTER | 00810 | RET | 0, 12013 | RETURN WHENCE U CAME +1 |
| 00230 CONREQ | EQU | 75FEH | ;SABM POINTER | 00820 TESTA | INC | HL | GOT AN 'S' AND 'A' |
| 00240 BEFORÊ | EQU | 7601H | ; END RCVD INFO III-MEMORY | 00830 | LD | A, (HL) | ; NOW |
| 00250 SEGNUM | EQU | 7603H | ; VERY LONG FILE SEGMENTS | 00840 | CP | ' V ' | TEST |
| 00260 CLRHY | EQU | 7604H | ;CLEAR HI-MEMORY | 00850 | RET | NZ | ;FOR |
| 00270 SEND3Z | EQU | 7607H | :XMIT MESSAGE ADDRESS | 00860 | INC | HL | ;A 'V' |
| 00280 PACK | EQU | 760AH | ;XMIT MULTI-FRAME ADDRESS | 00870 | LD | A, (HL) | ;AND |
| 00290 FRAMES | EQU | 7611H | NUMBER OF FRAMES/PACK | 00880 | CP | 'E' | ; 'E' |
| 00300 MOVDN | EQU | 761FH | RESTORE DOS FM MID-MEM | 00890 | RET | NZ | ; IF so, |
| 00310 SIGN9 | EQU | 762FH 7630H | ;TYPE FUNCTION AUTO PTR ;DISPLAY MAIN MENU | 00900 | INC | HL | ;ALSO TEST |
| 00320 MENU 00330 | EQU | 49632 | ;DISK FILE CONTROL BLOCK | 00910 00920 | LD C P | A, (HL) | FOR A |
| 00330 00340 FCB | ORG DEFS | 32 | ;SAVE 32 BYTES FOR FCB | 00930 | RET | NZ | ;SPACE AFTER SAVE ;IF NOT, |
| 00340 FCB | DEFS | 256 | DISK I/O WORKING SPACE | 00940 | INC | HL | THEN IGNORE IT |
| 00360 CHEKIT | INC | HL | TEST | 00950 | LD | A.6 | ELSE |
| 00370 | LD | A, (HL) | THE | 00960 | LD | (SIGN9),A | SET SIGN9 FOR 'SAVE' |
| 00380 | CP | 'L' | ;AUTO | 00970 | LD | (SAVEIT), HL | AND SAVE MEM LOCATION |
| 00390 | JP | Z,TESTL | FUNCTION | 00980 | RET | , | FOR 'SAVE' FILE NAME |
| 00400 | CP | ' Ĥ ' | ;DESIRED | 00990 TESTE | INC | HL | GOT AN 'S' AND 'E' |
| 00410 | JP | Z,TESTH | ;BY | 01000 | LD | A, (HL) | ;SO |
| 00420 | CP | 'S' | ;THE | 01010 | CP | ' N ' | ; TEST |
| 00430 | JP | Z,TESTS | STATION | 01020 | RET | NZ | ;FOR |
| 00440 | RET | | WHO | 01030 | INC | HL (| 7'N' |
| 00450 TESTL | INC | HL | CONNECTED | 01040 | LD | A, (HL) | ;AND |
| 00460 | LD | A,(HL) | ;TO | 01050 | CP | 'D' | ;A |
| 00470 | CP RET | NZ | ; YOUR ; STATION | 01060 01070 | RET | NZ | ;'D' ? |
| 00480 00490 | INC | HL | WHICH | 01070 | INC LD | HL A. (HL) | ;AND |
| 00500 | LD | A, (HL) | ;IS | 01080 | CP | A, (HL) | ;A ;SPACE ? |
| 00510 | CP | 'S' | NOW | 01100 | RET | NZ | ; IF |
| 00520 | RET | NZ | ; IN | 01110 | INC | HL | ;SO ? |
| 00530 | INC | HL | ;THE | 01120 | LD | A,4 | THEN SET |
| 00540 | LD | A,(HL) | ;AUTO | 01130 | LD | (SIGN9),A | SIGN9 FOR A 'SEND' |
| 0 0550 | CP | 'T' | ; MODE. | 01140 | LD | (SAVEIT),HL | ;AND SAVE MEM LOCATION |
| 00560 | RET | NZ | GOT A 'LIST' COMMAND ? | 011 50 | RET | | FOR SEND FILE NAME |
| 00570 | LD | A,8 | ; IF SO, | 01160 DIZ | LD | A,(HL) | ;DISPLAY |
| 00580 | LD | (SIGN9),A | ;THEN SET SIGN9 FOR LIST | 01170 | CP | 0 | ; A MESSAGE |
| 00590 | RET | *** | ; RETURN WHENCE U CAME +I | 01180 | JP | Z,FINISH | ON VIDEO |
| 00600 TESTH | INC | HL | ;LAST LETTER WAS AN 'H' | 01190 | CALL | 033H | AT CURSOR |
| 00610 | LD CP | A,(HL) | ; SO ; TEST | 01200 | INC | HL DI7 | LOCATION WITH |
| 00620 00630 | RET | NZ | ;FOR | 01210 01220 DZ | JP CALL | DIZ 0A9AH | ZERO DELIMITER |
| 00640 | INC | HL | ;THE | 01230 | CALL | OFBDH | ; MOVE HL TO ACCUM ; CONVERT ACCUM TO STRING |
| 00650 | LD | A, (HL) | ; H | 01230 | CALL | DIZ | DISPLAY IT ON VIDEO |
| 00660 | CP | 'L' | ;'Ë' | 01250 | RET | 210 | RETURN WHENCE U CAME +1 |
| 00670 | RET | NZ | ;' <u>L</u> ' | 01260 FINISH | | | RETURN WHENCE U CAME +1 |
| 00680 | INC | HL | ,'P' | 01270 CLS | LD | HL,15360 | CLEAR VIDEO |
| | | | • | | | | • • |

| 10180 | 01000 | | . D | (16416) UT | ; RESET VIDEO CURSOR | | | | | V. |
|--|---------|--------|------|---------------|----------------------------|----------|--------|------|------------|--------------------------|
| 101310 | 01280 | | | (16416) ,HL | | 01870 | | RET | Z | RETURN WITH BYTE COUNT |
| 1310 | | | | • | | 01880 | | INC | C | ; 1 MORE BYTE |
| 10.0 LD CHL JAC CHL JAC JACK CHL LD JACK JACK LD JACK JACK LD JACK L | 01300 | | LD | | | 01890 | | INC | HL | :NEXT MEM LOCATION |
| 01320 | 01310 | | LD | (HL),32 | | 01900 | | | | |
| 01340 ERT | 01320 | | LDIR | | | | | | | |
| 1350 DEFF 19 | | | RET | | ; SPACES | | r.TST1 | | | |
| DEFF DEF DEF DEF DEF DEF DEF DEFF | | PR | DEFM | 'SP ERROR | STACK POINTER | | uibi i | | | |
| 1376 1380 139 13 | | | | | :ERROR MESSAGE | | | | | |
| 1970 ADD HL, SF STACK 1980 CALL MOVEN SECTION DOSS 1980 CALL MOVEN SECTION DOSS 1980 CALL CLS SECTION DOSS CLS | | | | нт 0 | :THE OPTIONAL | | | | | |
| 180 | | | | | | | | | | |
| 181 | | | | DE 29756 | | | | | | |
| 101400 | | | | • | | | | | | |
| 01410 | | | | | | | | | (4468H),HL | ; ROUTINE SEARCH ADDRESS |
| 101420 | | | | | | | | CALL | | ;FOR TRSDOS 2.3 AND |
| 0.1440 | | | | | | 02000 | | LD | HL,MS1A | ; NEWDOS + AND |
| 1140 | | | | | | 02010 | | CALL | DIZ | ; NEWDOS 1.0 |
| Olive Call Die Process Pro | | | | | | 02020 | | LD | HL,MS1A | |
| 1450 POP HL | 01440 | | | | | 02030 | | JР | | |
| 01460 | 01450 | | POP | HL | | | COON | | | |
| 01470 | 01460 | | CALL | DZ | | | | | | |
| 1480 | 01470 | | CALL | 049H | | | | | | |
| 19150 | 01480 | | LD | SP,29758 | ;WISH | | | | | |
| 101500 INPNAM CALL CLS NOT USED BY AUTO MODE 02090 JP 7. TESDOS NEMDOS 1.0 | | | JP | MENU | ;TO USE IT. | | | | | |
| O1510 | | NPNAM | CALL | CLS | ; NOT USED BY AUTO MODE | | | | _ | |
| | | | | | ONLY FOR KEYBOARD INPUT | | CIACOL | | | |
| O | | | | | | | 300NZ | | | |
| | | | | | | | | | | |
| OFFICE OF CALL CLS CL E AR V I D E O OFFICE OF CALL DIZ OFFICE OF CALL OFFICE | | | | | | | | | | |
| O1560 | | | | | | | | | NZ,GOON1 | |
| ILD | | | | | | | DUN | POP | HL | ;DIRECTORY |
| OF OF OF OF OF OF OF OF | | | | | | | | RET | | ;SUBROUTINES, |
| CALL 1883H | | | | | | | resdos | PUSH | HL | ;THIS |
| ORDING | | | | | | 02170 | | LD | (HOLE),A | ;SIMPLE |
| Ol600 | | | | | | 02180 | | INC | HL | :PROGRAM |
| Olso | 01600 | | | | | 02190 | | LD | A. (HL) | |
| Ole | 01610 | | | | | | | | 101 | |
| Ol630 | 01620 | | EX | | | | | | | |
| Ol640 | 01630 | | LD | | | | | | | |
| Ole | 01640 | | LD | (HOWFAR+1),HL | | | | | 3 (HT.) | |
| Olf | 01650 I | NNAME | CALL | CLS | ;CLEAR VIDEO | | | | Ici | |
| Olf-00 | | | LD | HL,NAM2 | ; INPUT FILE NAME MESSAGE? | | | | _ | |
| 01680 CALL 1BB3H ; INPUT FILE NAME 02270 POF DE ;ON 01690 LD HL,41E8H ; WHERE STASHED IN MEMORY 02280 POP BC ;VIDEO. 01700 LD A, (HL) ; TEST FOR NOTHING INPUT 02290 JP DUN2 ;THEN, 01710 CP 0 ;IF SO, 02300 HOLE DEFB 0 ;THE 01720 JP Z,ESCAPE ;GOTO MAIN MENU 02300 HOLE DEFB 0 ;THE 01730 CALL LONG ;HOW MANY BYTES IN NAME? 02310 DUN1 LD A, (HOLE) ;LENGTH 01730 CALL LONG ;HOW MANY BYTES IN NAME? 02320 POP HL ;OF 01740 LD HL,41E8H ;NAME LOCATION IN MEMORY 02330 JP GOONZ ;THE 01750 LD DE,FCB ;SO MOVE THEM TO 02330 JP GOONZ ;THE 01750 LD DE,FCB ;SO MOVE THEM TO 02340 DUN2 LD HL, (16416) ;DIRECTORY 01760 LDIR 01760 CALL DRIVE ;AND DRIVE NUMBER TOO 02360 DEC HL ;THE 01780 RET (RETURN WHENCE U CAME +1 02370 DEC HL ;VIDEO 01800 LD HL,53248 ;RESET TO NORMAL 02390 CP 47 ;IS 01800 LD HL,53248 ;RESET TO NORMAL 02390 CP 47 ;IS 01800 LD (HOWPAR+1),HL ;DUMP AND 02400 JP P, ONWARD ;CALCULATED 01830 JP MENU ;GOTO MAIN TIP MENU 02410 DEC HL ;USING 01840 LONG LD BC,0 ;HOW LONG IS FILE NAME ? 02430 ONWARD INC HL ;*DOS 01850 LON1 LD A, (HL) ;BYTE FROM NAME STRING 02440 INC HL ;*DOS 01850 LON1 LD A, (HL) ;BYTE FROM NAME STRING 02440 INC HL ;*DOS 01850 LON1 LD A, (HL) ;BYTE FROM NAME STRING 02440 INC HL ;*DOS 01850 LON1 LD A, (HL) ;BYTE FROM NAME STRING 02440 INC HL ;*DOS 01850 LON1 LD A, (HL) ;BYTE FROM NAME STRING 02440 INC HL ;*DOS 04400 INC HL ; | | | CALL | DIŻ | ON VIDEO | | | | | |
| O1690 | | | | 1BB3H | :INPUT FILE NAME | | | | | |
| 01700 LD A, (HL) ; TEST FOR NOTHING INPUT 02290 JP DUN2 ; THEN, (1700 | | | | | WHERE STASHED IN MEMORY | | | | | |
| 01710 CP 0 ; IF SO, 02300 HOLE DEFB 0 ; THE 01720 JP Z,ESCAPE ; GOTO MAIN MENU 02310 DUN1 LD A, (HOLE) ; LENGTH 01730 CALL LONG ; HOW MANY BYTES IN NAME? 02320 POP HL ; OF 01740 LD HL,41E8H ; NAME LOCATION IN MEMORY 02330 JP GOON2 ; THE 01750 LD DE,FCB ; SO MOVE THEM TO 02340 DUN2 LD HL, (16416) ; DIRECTORY 01760 LDIR ; FILE CONTROL BLOCK 02350 DEC HL ; ON 01770 CALL DRIVE ; AND DRIVE NUMBER TOO 02360 DEC HL ; THE 01780 ESCAPE POP AF ; ADJUST STACK FOR CALL 02370 DEC HL ; THE 01890 LD HL,53248 ; RESET TO NORMAL 02380 GOBAK LD A, (HL) ; DISPLAY 01810 LD (DUMP+1), HL ; DUMP AND 02400 JP P, ONWARD ; CALCULATED 01830 JP MENU ; GOTO MAIN TIP MENU 02410 DEC HL ; USING 01840 LONG LD BC,0 ; HOW LONG IS FILE NAME? 02430 ONWARD INC HL ; *DOS 01850 LON1 LD A, (HL) ; BYTE FROM NAME STRING 02440 INC HL ; READY | | | | | | | | | | |
| 01720 JP Z,ESCAPE ;GOTO MAIN MENU 02310 DUN1 LD A, (HOLE) ;LENGTH 01730 CALL LONG ;HOW MANY BYTES IN NAME? 02320 POP HL ;OF 01740 LD HL,41E8H ;NAME LOCATION IN MEMORY 02330 JP GOON2 ;THE 01750 LD DE,FCB ;SO MOVE THEM TO 02340 DUN2 LD HL,(16416) ;DIRECTORY 01760 LDIR ;FILE CONTROL BLOCK 02350 DEC HL ;ON 01770 CALL DRIVE ;AND DRIVE NUMBER TOO 02360 DEC HL ;THE 01780 RET ;RETURN WHENCE U CAME +1 02370 DEC HL ;VIDEO 01780 RET ;ADJUST STACK FOR CALL 02380 GOBAK LD A, (HL) ;DISPLAY 01800 LD HL,53248 ;RESET TO NORMAL 02390 CP 47 ;IS 01810 LD (DUMP+1),HL ;DUMP AND 02400 JP P, ONWARD ;CALCULATED 01820 LD (HOWFAR+1),HL ;HOWFAR 02410 DEC HL ;USING 01830 JP MENU ;GOTO MAIN TIP MENU 02420 JP GOBAK ;THE 01840 LONG LD BC,0 ;HOW LONG IS FILE NAME ? 02440 INC HL ;READY | | | | | | | | | | |
| 01730 | | | | | | | | | | |
| 01740 LD HL,41E8H ;NAME LOCATION IN MEMORY 02330 JP GOON2 ;THE 01750 LD DE,FCB ;SO MOVE THEM TO 02340 DUN2 LD HL,(16416) ;DIRECTORY 01760 LDIR ;FILE CONTROL BLOCK 02350 DEC HL ;ON 01770 CALL DRIVE ;AND DRIVE NUMBER TOO 02360 DEC HL ;THE 01780 RET ;RETURN WHENCE U CAME +1 02370 DEC HL ;VIDEO 01790 ESCAPE POP AF ;ADJUST STACK FOR CALL 02380 GOBAK LD A,(HL) ;DISPLAY 01800 LD HL,53248 ;RESET TO NORMAL 02390 CP 47 ;IS 01810 LD (DUMP+1),HL ;DUMP AND 02400 JP P, ONWARD ;CALCULATED 01820 LD (HOWFAR+1),HL ;HOWFAR 02400 JP P, ONWARD ;CALCULATED 01830 JP MENU ;GOTO MAIN TIP MENU 02410 DEC HL ;USING 01840 LONG LD BC,0 ;HOW LONG IS FILE NAME ? 02430 ONWARD INC HL ;* DOS 01850 LON1 LD A,(HL) ;BYTE FROM NAME STRING 02440 INC HL ;READY | | | | | | | DUNI | | | |
| 01750 LD DE,FCB ;SO MOVE THEM TO 02340 DUN2 LD HL, (16416) ;DIRECTORY 01760 LDIR ;FILE CONTROL BLOCK 02350 DEC HL ;ON 01770 CALL DRIVE ;AND DRIVE NUMBER TOO 02360 DEC HL ;THE 01780 RET ;RETURN WHENCE U CAME +1 02370 DEC HL ;VIDEO 01780 POP AF ;ADJUST STACK FOR CALL 02380 GOBAK LD A, (HL) ;DISPLAY 01800 LD HL,53248 ;RESET TO NORMAL 02390 CP 47 ;IS 01810 LD (DUMP+1),HL ;DUMP AND 02400 JP P, ONWARD ;CALCULATED 01820 LD (HOWFAR 1),HL ;HOWFAR 02400 JP P, ONWARD ;CALCULATED 01830 JP MENU ;GOTO MAIN TIP MENU 02410 DEC HL ;USING 01840 LONG LD BC, 0 ;HOW LONG IS FILE NAME ? 02420 JP GOBAK ;THE 01850 LON1 LD A, (HL) ;BYTE FROM NAME STRING 02440 INC HL ;READY | | | | | | | | | | • |
| 01760 LDIR ;FILE CONTROL BLOCK 02350 DEC HL ;ON 01770 CALL DRIVE ;AND DRIVE NUMBER TOO 02360 DEC HL ;THE 01780 RET ;RETURN WHENCE U CAME +1 02370 DEC HL ;VIDEO 01790 ESCAPE POP AF ;ADJUST STACK FOR CALL 02380 GOBAK LD A, (HL) ;DISPLAY 01800 LD HL,53248 ;RESET TO NORMAL 02390 CP 47 ;IS 01810 LD (DUMP+1), HL ;DUMP AND 02400 JP P, ONWARD CALCULATED 01820 LD (HOWFAR+1), HL ;HOWFAR 02410 DEC HL ;USING 01830 JP MENU ;GOTO MAIN TIP MENU 02420 JP GOBAK ;THE 01840 LONG LD BC,0 ;HOW LONG IS FILE NAME ? 02430 ONWARD INC HL ;* DOS 01850 LON1 LD A, (HL) ;BYTE FROM NAME STRING 02440 INC HL ;READY | | | | | | | | | | |
| 01770 | | | | DE,FCB | | | DUN2 | LD | HL,(16416) | ;DIRECTORY |
| 01780 RET ; RETURN WHENCE U CAME +1 02370 DEC HL ; THE 01790 ESCAPE POP AF ; ADJUST STACK FOR CALL 02380 GOBAK LD A, (HL) ; DISPLAY 01800 LD HL,53248 ; RESET TO NORMAL 02390 CP 47 ; IS 01810 LD (DUMP+1), HL ; DUMP AND 02400 JP P, ONWARD CALCULATED 01820 LD (HOWFAR+1), HL ; HOWFAR 02410 DEC HL ; USING 01830 JP MENU ; GOTO MAIN TIP MENU 02420 JP GOBAK ; THE 01840 LONG LD BC, 0 ; HOW LONG IS FILE NAME ? 02430 ONWARD INC HL ; * DOS 01850 LON1 LD A, (HL) ; BYTE FROM NAME STRING 02440 INC HL ; READY | | | | DDTVE | | | | DEC | HL | ; ON |
| 01790 ESCAPE POP AF | | | | DRIVE | | | | DEC | | ; THE |
| 01800 LD HL,53248 ; RESET TO NORMAL 02300 CP 47 ; IS 01810 LD (DUMP+1), HL ; DUMP AND 02400 JP P, ONWARD ; CALCULATED 01820 LD (HOWFAR+1), HL ; HOWFAR 02410 DEC HL ; USING 01830 JP MENU ; GOTO MAIN TIP MENU 02420 JP GOBAK ; THE 01840 LONG LD BC,0 ; HOW LONG IS FILE NAME ? 02430 ONWARD INC HL ;* DOS 01850 LON1 LD A, (HL) ; BYTE FROM NAME STRING 02440 INC HL ; READY | | | | | | 02370 | | DEC | HL | ;VIDEO |
| 01800 LD HL,53248 | | ESCAPE | | | | 02380 | GOBAK | LD | A, (HL) | |
| 01810 LD (DUMP+1), HL ;DUMP AND 02400 JP P, ONWARD ;CALCULATED 01820 LD (HOWFAR+1), HL ;HOWFAR 02410 DEC HL ;USING 01830 JP MENU ;GOTO MAIN TIP MENU 02420 JP GOBAK ;THE 01840 LONG LD BC, 0 ;HOW LONG IS FILE NAME ? 02430 ONWARD INC HL ;* DOS 01850 LON1 LD A, (HL) ;BYTE FROM NAME STRING 02440 INC HL ;READY | | | | | | 02390 | | CP | | |
| 01820 LD (HOWFAR+1),HL ;HOWFAR 02410 DEC HL ;USING 01830 JP MENU ;GOTO MAIN TIP MENU 02420 JP GOBAK ;THE 01840 LONG LD BC,0 ;HOW LONG IS FILE NAME ? 02430 ONWARD INC HL ;* DOS 01850 LON1 LD A,(HL) ;BYTE FROM NAME STRING 02440 INC HL ;READY | | | | | | 02400 | | JP | | |
| 01830 JP MENU ;GOTO MAIN TIP MENU 02420 JP GOBAK ;THE 01840 LONG LD BC,0 ;HOW LONG IS FILE NAME ? 02430 ONWARD INC HL ;* DOS 01850 LON1 LD A,(HL) ;BYTE FROM NAME STRING 02440 INC HL ;READY | 01820 | | | | | | | | • | |
| 01840 LONG LD BC,0 ;HOW LONG IS FILE NAME; 02430 ONWARD INC HL ** DOS O1850 LON1 LD A,(HL) ;BYTE FROM NAME STRING 02440 INC HL ;READY | 01830 | | JP | | | | | | | |
| 01850 LON1 LD A, (HL) ; BYTE FROM NAME STRING 02440 INC HL ; READY | 01840 | LONG | LD | | | | ONWARD | | | |
| 01900 CD 0 • 7ERO DELIMITER | | | LD | A,(HL) | | | | | | |
| orange full full full full full full full ful | | | CP | 0 | ZERO DELIMITER | | | | | |
| | | | | | | 0 ~ 10 U | | | | FILLOUNGE |

| 02460 | LD | HL,15360 | ; AND | 03050 | CALL | 0BC7H | ;SUBTRACT HL FROM DE |
|-----------------------------|------------|--------------|---|---------------------|-----------|--------------------|--|
| 02470 | CALL | 0BC7H | ;THE | 03060 | LD | DE,250 | :250 BYTES ? |
| 02480 | LD | (LBYTES), HL | DISK | 03070 | CALL | 1C90H | COMPARE HL - DE |
| 02490 | PUSH | HL | DIRECTORY | 03080 | JP | C,SET1 | ;< 250 SO SET 1 FRAME |
| 02500 | LD | BC,32000 | MOVED | 03090 | XOR | A | ELSE |
| 02510 | CALL | 060H | FROM VIDEO | 03100 | LD | (NUM2),A | RESET COUNTER |
| 02520 | POP | BC | ;TO | 03110 NUM1 | LD | DE, (LENGTH) | :INFO FIELD LENGTH/PACK |
| 02530 | LD | HL,15360 | ;HI-MEMORY | 03120 | OR | A | CLEAR CARRY FLAG |
| 02540 | LD | DE,53248 | RIGHT | 03130 | SBC | HL, DE | SUBTRACT DE FROM HL |
| 02550 | LDIR | • | ; HERE. | 03140 | LD | A, (NUM2) | FRAME COUNTER |
| 02560 | LD | SP,29758 | RESET STACK POINTER | 03150 | INC | A | ; PLUS ONE |
| 02570 | CALL | SETUP | ; INITIALIZE PGM POINTERS | 03160 | LD | (NUM2),A | ;AND SAVE IT |
| 02580 | CALL | CLS | CL F AR VIDEO | 03170 | JP | Z,FIN | ; IF ZERO ALL DONE |
| 02590 | CALL | CLRLO | ;CLEAR OUT DOS LO-MEM | 03180 | JP | C, FIN | 7"1f Carky all ^u döne |
| 02600 | CALL | MOVHI 1 | ; MOVE FROM HI TO LO-MEM | 03190 | JP | NUM1 | ;ELSE DO NEXT ONE |
| 02610 | CALL | CALFRM | ;CALCULATE FRAMES/PACK | 03200 FIN | LD | A, (NUM2) | FRAMES COUNT |
| 02620 | JP | PACK | ; AND GO SEND THEM. | 03210 | CP | 7 | ;7 FRAMES ? |
| 02630 LBYTES | DEFW | 0 | ; NUMBER BYTES READ STASH | 03220 | JP | P,SET7 | MORE THAN 7, SET AT 7 |
| 02640 CLRLO | LD | HL,16872 | ;CLEAR OUT DOS | 03230 | LD | (FRAMES),A | ;ELSE SET AT NUMBER |
| 02650 | LD | DE,16873 | ;FROM | 03240 | RET | | RETURN WHENCE U CAME +1 |
| 02660 | LD | BC,12878 | ; LOW MEMORY | 03250 SET7 | LD | A,7 | ;FRAMES/PACK = 7 |
| 02670 | LD | (HL),0 | ; AND REPLACE | 03260 | LD | (FRAMES) ,A | ; SET FRAME COUNTER |
| 02690 | LDIR | | ; WITH | 03270 | RET | - 4 | RETURN WHENCE U CAME +1 |
| 02690 | RET | | ; ZEROS. | 03280 SET1 | r_D | A,1 | ;FRAMES/PACK = 1 |
| 02700 NUMB | DEFB | 0 | ; BYTES PER LINE STASH | 03290 | LD | (FRAMES),A | ; SET FRAME COUNTER |
| 02710 MOVHI1 | LD | A, 62 | USE 62 PER LINE | 03300 | RET | 005004 | RETURN WHENCE U CAME +1 |
| 02720 | LD | (NUMB),A | ; AND SET NUMB | 03310 | ORG | 0С580Н | ; HELP MESSAGE SUBROUTINE |
| 02730 | LD | HL,53248 | ;BEGIN HI-MEMORY | 03320 HELP 1 | XOR | A (CTCNO) A | ; ZERO OUT HELP POINTER |
| 02740 | LD | DE, 17408 | ;BEGIN MULTI-FRAME XMIT | 03330 03340 | LD LD | (SIGN9),A | ;AT BEGIN RECEIVE MODE |
| 02750 | LD | BC, (LBYTES) | ; NUMBER BYTES TO MOVE | 03350 | LD | A,195 (400CH),A | ; RESTORE JUMP |
| 02760 MOV 1 02770 | LD LD | A, (HL) | ;BYTE FROM HI-MEM ;MOVE TO LO-MEM | 03360 | CALL | MOVDN | ; IN LOW MEMORY ; RESTORE DOS LO-MEM |
| 02770 | INC | (DE),A HL | :NEXT HI-MEM LOCATION | 03370 | LD | HL, HELP1A | ;HELP:1 DISK FILE NAME |
| 02780 | INC | DE | NEXT LO-MEM LOCATION | 03380 | LD | DE, FCB | FILE CONTROL BLOCK |
| 02800 | LD | A, (NUMB) | BYTES PER LINE | 03390 | LD | BC,7 | ;FILE NAME + DELIMITER |
| 02810 | DEC | A, (NOMB) | ; MINUS ONE | 03400 | LDIR | De , . | MOVE TO FCB |
| 02820 | LD | (NUMB) ,A | AND SAVE IT | 03410 | CALL | OPEN1 | OPEN AN EXISTING FILE |
| 02830 | CALL | Z,LFEED | ZERO DO CARRET/LINEFEED | 03420 | CALL | MULPLY | CALCULATE BYTES IN FILE |
| 02840 | DEC | BC | BYTES TO MOVE COUNTER | 03430 | CALL | READ | READ THEM FROM DISK |
| 02850 | LD | A,B | TEST | 03440 | CALL | CLOSE | CLOSE THE DISK FILE |
| 02860 | OR | C | ;FOR ZERO ? | 03450 | LD | SP,29758 | RESET STACK POINTER |
| 02870 | JP | Z,STORDE | ;SAVE END LOCATION LO-MEM | 03460 | CALL | SETUP | ; INITIALIZE PGM POINTERS |
| 02880 | JP | MOV1 | ;ELSE MOVE NEXT ONE | 03470 | CALL | CLRLO | ;CLEAROUT DOS FROM LO-MEM |
| 02890 STORDE | CALL | READ¥ | ; <ready> MSG ON THE END</ready> | 03480 | CALL | MOVHI2 | ; MOVE FILE HI TO LO-MEM |
| 02900 | LD | (THEND) , DE | ;SAVE END LO-MEM LOCATION | 03490 | CALL | CALFRM | ;CALCULATE FRAMES/PACK |
| 02910 | RET | | ; RETURN WHENCE U CAME +1 | 03500 | CALL | CLRHY | ;CLEAR OUT HI-MEM |
| 02920 THEND | DCFW | 0 | ; END LOCATION STASH | 03510 | JP | PACK | ;SEND MULTI-FRAME PACKS |
| 02930 LFEED | LD | A,62 | ; BYTES PER LINE | 03520 HELP1A | | 'HELP: 1' | ;HELP FILE NAME AND DRIVE |
| 02940 | LD | (NUMB),A | RESET COUNTER | 03530 | DEFB | 13 | FCB DELIMITER |
| 02950 | LD | A,13 | ; CARRIAGE RETURN | 03540 OPEN 1 | ΓD | DE,FCB | OPEN AN EXISTING FILE |
| 02960 | LD | (DE) ,A | STUFF INTO LO-MEM | 03550 | LD | HL, BUFFER | ;DISK I/O BUFFER ADDRESS |
| 02970 | INC | DE | ; NEXT LO-MEM LOCATION | 03560 03570 | LD | B,0 | ;BYTES PER SECTOR |
| 02980 | LD | A,10 | ;LINE FEED | 03580 | CALL | 4424H | DOS OPEN IT SUBROUTINE |
| 02990 | LD | (DE),A | STUFF INTO LO-MEM | 03590 | JR | NZ, ERROR | ; Z FLAG SET IF ERROR |
| 03000 03010 | INC RET | DE | ; NEXT LO-MEM LOCATION ; RETURN WHENCE U CAME +1 | 03600 MULPLY | RET LD | A, (FCB+12) | RETURN WHENCE U CAME +1 |
| 03010 03020 NUM2 | DEFB | 0 | NUMBER FRAMES COUNTER | 03610 | CP | 47 | ;NUMBER RECCRDS IN FILE ;MORE THAN 47 ? |
| 03020 NOM2 | LD | DE, (THEND) | ;LO-MEM END MSG LOCATION | 03620 | JP | P, VYLONG | ; IF SO, GOTO VERY LONG |
| 03040 CALFRM | LD | HL,17408 | ; BEGIN MULTI-FRAME ADRESS | 03630 MUL0 | LD | HL, 0 | BYTES IN FILE COUNTER |
| 02040 | ענג | III , 11400 | PROTE HORIT-LIMER WAVEDS | 00000 110110 | 22 | 1111 # 0 | 'DITED IN LINE COONIEK |

| _ | | 0-6 | . DUMPS DED SESTED IN FILE | | | | |
|--------------------|------|------------------|--|--|------|------------------|---|
| 03640 MUL1 | LD | DE,256 | ;BYTES PER SECTOR IN FILE | 04230 MOVH12 | LD | HL,53248 | ; MOVE HI-MEM TO LO-MEM |
| 03650 | ADD | HL,DE | ;ADD TO BYTE COUNTER | 04240 | LD | DE,17408 | ; WITHOUT CARRET/LINEFEEDS |
| 03660 | DEC | A | ; MINUS ONE RECORD | 04250 | LD | BC (LBYTES) | NUMBER OF BYTES TO MOVE |
| 03670 | JP | Z,MUL2 | ; IF ZERO, DO LAST ONE | 04260 | LDIR | • | ;DO IT |
| 03680 | JP | MUL1 | ;ADD UP NEXT ONE | 04270 | LD | A,128 | ; MULTI-FRAME |
| 03690 MUL2 | LD | A, (FCB+8) | ;BYTES IN LAST SECTOR | 04280 | LD | (DE) A | TRANSMIT |
| | LD | E,A | SWAP IN TO 'E' | 04290 | INC | DE | SUBROUTINE |
| 03700 | LD | D,0 | ZERO OUT 'D' | 04300 | LD | (DE) A | USES |
| 03710 | ADD | HL, DE | ;ADD TO TOTAL BYTES | 04310 | INC | DE) (A | THREE |
| 03720 | | (LBYTES) ,HL | AND SAVE THEM HERE | 04310 | LD | (DE),A | |
| 03730 MuL3 | LD | DE,53248 | BEGIN HI-MEM LOCATION | | | | ;EACH 128 |
| 03740 | LD | | | 04330 | INC | DE | ; DELIMTERS |
| 03750 | ADD | HL, DE | AND SAVE THEM HERE | 04340 | LD | (THEND), DE | ; IN A ROW |
| 03760 | LD | (LONG1+1),HL | DEMILEN WHENCE I CAME 41 | 04350 | RET | | ; RETURN WHENCE U CAME +1 |
| 03770 | RET | 52240 | TREIURN WHENCE U CAME TI | 04360 | ORG | 0C680H | ;AUTO SEND FILE ROUTINE |
| 03780 READ | LD | HL,53248 | WHERE TO PUT FILE IN MEM | 04370 SEND1 | XOR | A | ; ZERO OUT SEND POINTER |
| 03790 | LD | DE,FCB | FILE CIRL BLOCK ADDRESS | 04380 | LD | (SIGN9),A | ;AT BEGIN RECEIVE MODE |
| 03800 LG | PUSH | HL | SAVE MEM LOCATION STACK | 04390 | LD | HL, (SAVEIT) | ;FILE NAME MEM LOCATION |
| 03810 | CALL | 13H | READ BYTE FROM DISK FILE | 04400 | LD | DE,FCB | FILE CTRL BLOCK ADDRESS |
| 03820 | POP | HL | RESTORE MEM LOCATION | 04410 | LD | BC,0 | ;ZERO OUT 'BC' |
| 03830 | LD | (HL),A | ;DISK BYTE INTO MEMORY | 04420 SEN1 | LD | A, (HL) | ; MOVE FILE NAME TO FCB |
| 03840 | INC | HL | ; NEXT MEM LOCATION | 04430 | CP | 13 | CARRIAGE RETURN DELIMTER |
| 03850 | PUSH | HL | ;SAVE IT ON STACK | 04440 | JP | 2, SEN2 | GOTO SEN2 IF DONE |
| 03860 | PUSH | DE | ;SAVE FCB POINTER | 04450 | LD | (DE) ,A | :LOAD NAME INTO FCB |
| 03870 LONG1 | LD | DE,65535 | ; MEM END ADDRESS OF FILE | 04460 | INC | HL | NEXT MEM LOCATION |
| 03880 | OR | A | CLEAR CARRY FLAG | 04470 | INC | DE | NEXT FCB LOCATION |
| 03890 | SBC | HL,DE | SUBTRACT DE FROM HL | 04480 | JP | SEN1 | GO MOVE NEXT ONE |
| 03900 | POP | DE | RESTORE FCB POINTER | 04490 SEN2 | CALL | DRIVE | STUFF DRIVE # IN FCB |
| 03910 | POP | HL | *RESTORE MEM LOCATION | 04500 | CALL | CLRHY | CLEAR OUT HI-MEM |
| | RET | 2 | ;HL+DE IN END LOCATION ;AND SAVE THEM HERE ;RETURN WHENCE U CAME +1 ;WHERE TO PUT FILE IN MEM ;FILE CTRL BLOCK ADDRESS ;SAVE MEM LOCATION STACK ;READ BYTE FROM DISK FILE ;RESTORE MEM LOCATION ;DISK BYTE INTO MEMORY ;NEXT MEM LOCATION ;SAVE IT ON STACK ;SAVE FCB POINTER ;MEM END ADDRESS OF FILE ;CLEAR CARRY FLAG ;SUBTRACT DE FROM HL ;RESTORE FCB POINTER ;RESTORE FCB POINTER ;RESTORE MEM LOCATION ;RETURN IF ALL DONE ;READ NEXT DISK FILE BYTE ;FCB MEM LOCATION ;CLOSE FILE SUBROUTINE ;SAVE FLAG ON STACK ;BECIN HI-MEM ADDRESS ;RESET DUMP ;RESET HOWFAR ;RESET HOWFAR | 04510 | LD | A,195 | RESET JUMP |
| 03920 | JP | LG | READ NEXT DISK FILE BYTE | 04510 | 1 D | (400CH),A | |
| 03930 | | DE,FCB | FCB MEM LOCATION | 04520 | CALL | MOVDN | ; IN LO-MEM ; RESTORE DOS TO LO-ME!? |
| 03940 CLOSE | LD | 4428H | CLOSE FILE SUBROUTINE | 04530 | CALL | | |
| 03950 | CALL | AF | SAVE FLAG ON STACK | 04540 | CALL | OPEN1 | OPEN AN EXISTING FILE |
| 03960 | PUSH | HL,53248 | PECIN HI-MEM ADDRESS | 04550 | CALL | MULPLY | ;CALCULATE # FILE BYTES |
| 03970 | LD | (DUMP+1),HL | PECET DIMD | 04560 | CALL | READ | READ THEM FROM DISK |
| 039 80 | LD | (NOWER D. 1) III | RESET HOWFAR | 04570 | CALL | CLOSE | THEN CLOSE THE FILE |
| 03990 | LD | (HOWFAR+1),HL | RESTORE FLAG | 04580 | LD | SP,29758 | RESET STACK POINTER |
| 04000 | POP | AF | | 04590 | CALL | SETUP | ; INITIALIZE PGM POINTERS |
| 04010 | RET | 2 | RETURN UNLESS ERROR | 04600 | CALL | CLRLO | CLEAR OUT DOS LO-MEM |
| 04020 | POP | HL | ARDO OUR III | 04610 | CALL | MOVHI2 | ; MOVE FILE HI TO LO-MEM |
| 04030 ERROR | LD. | н,0 | ZERO OUT 'H' | 04620 | CALL | CALFRM | ;CALCULATE FRAMES/PACK |
| 04040 | LD | L,A | ERROR NUMBER TO L | 04630 | CALL | CLRHY | CLEAR OUT HI-MEM |
| 04050 | CALL | 0A9AH | MOVE HL INTO ACCUM | 04640 | CALL | CLS | CLEAR VIDEO |
| 04060 | CALL | OA7FH | MAKE SURE AN INTEGER | 04650 | JP | PACK | ;SEND MULTI-FRAME/PACKS |
| 04070 | CALL | OFBDH | CONVERT ACCUM TO STRING | 04660 DRIVE | LD | A,':' | ;DRIVE # SEPARATOR |
| 04080 | LD | DE,MS2A | ; ERROR MESSAGE IN MEM | 04670 | LD | (DE),A | ;STUFF INTO FCB |
| 04090 ER1 | LD | A, (HL) | ;FIRST ERROR NUMBER | 04680 | LD | (BC),A | ; NOT USED NOW |
| 04100 | CP | 0 | ; ZERO DELIMITER | 04690 | INC | DE | ; NEXT FCB LOCATION |
| 04110 | JP | Z,ER2 | ;ALL DONE ? GOTO ER2 | 04700 | INC | BC | ; NOT USED NOW |
| 04120 | LD | (DE),A | ERROR NUMBER TO MESSAGE | 04710 | LD | A,'1' | ;DISK NUMBER |
| 04130 | INC | HL | ; NEXT ERROR # LOCATION | 04720 | LD | (DE),A | STUFF INTO FCB |
| 04140 | INC | DE | ; NEXT MESSAGE LOCATION | 04730 | LD | (BC),A | NOT USED NOW |
| 04150 | JР | ER1 | RETURN UNLESS ERROR ADJUST STACK FOR CALL ZERO OUT 'H' ERROR NUMBER TO 'L' MOVE HL INTO ACCUM MAKE SURE AN INTEGER CONVERT ACCUM TO STRING ERROR MESSAGE IN MEM FIRST ERROR NUMBER ZERO DELIMITER ALL DONE ? GOTO ER2 ERROR NUMBER TO MESSAGE NEXT ERROR # LOCATION NEXT MESSAGE LOCATION GO MOVE NEXT ONE | 04740 | INC | DE | NEXT FCB LOCATION |
| 04160 ER2 | CALL | CLS | CLEAR VIDEO | 04750 | INC | BC | NOT USED NOW |
| 04170 | POP | AF | ADJUST STACK FOR CALL | 04760 | LD | A,13 | FILE NAME DELIMITER |
| 04380 | CALL | SETUP | ; INITIALIZE PGM POINTERS | 04770 | LD | (DE) A | STUFF INTO FCB |
| 04190 | CALL | CLRLO | CLEAR OUT DOS LO-MEM | 04780 | LD | (BC),A | NOT USED NOW |
| 04200 | CALL | CLRHY | CLEAR OUT HI-MEM | 04790 | RET | (,) | RETURN WHENCE U CAME +1 |
| 04210 | LD | IY,MS2C | ERROR # MESSAGE | 04800 SAVETT | DEFW | 0 | FILE NAME BEGIN STASH |
| 04220 | JP | SEND32 | TRANSMIT ERROR # MESSAGE | 04720 04730 04740 04750 04760 04770 04780 04790 04800 SAVEIT 04810 NAM% | DEFM | 'INPUT FILE N | |
| 01220 | 0.1 | ~ ~ - | · · · · · · · · · · · · · · · · · · · | 01010 1111110 | | TIME OF PILLS IN | ****** |

| 04820 | DEFB | 0 | ;DELIMITER | 05410 | CALL | CLRLO | CLEAR OUT DOS LO-MEM |
|------------------------|------|--------------|---------------------------|--|------|--------------------|--------------------------------|
| 04830 | ORG | 0С700Н | ;AUTO SAVE DISK FILE | 05420 | CALL | CLRHY | CLEAR HI-MEM |
| 04840 SAVE1 | XOR | A | ZERO OUT SAVE POINTER | 05430 | JP | CONREO | ;RE-CONNECT TO STATION |
| 04850 | LD | (SIGN9),A | :AT BEGIN RECEIVE MODE | 05440 SETEND | LD | HL, (BEFORE) | ; END HI-MEM INFO FIELDS |
| | CALL | CLS | CLEAR VIDEO | 05450 | LD | A,128 | STUFF |
| 04860 | LD | A.195 | RESTORE JUMP | 05460 | LD | (HL) ,A | ;3 EACH |
| 04870 | LD | (400CH),A | ; TO LOW-MEM | 05470 | INC | | ; END OF MESSAGE |
| 04880 | | MOVDN | RESTORE DOS TO LO-MEM | | | HL | |
| 04890 | CALL | | BEGIN FILE NAME LOCATION | 05480 | LD | (HL),A | DELIMITERS |
| 04900 | LD | HL, (SAVEIT) | | 05490 | INC | HL | ;AT |
| 04910 | LD | DE, FCB | FILE CTRL BLOCK ADDRESS | 0 5500 | LD | (HL),A | ;THE |
| 04920 | LD | BC, NAME1 | ;FILE NAME TEMP. STASH | 05510 | INC | HL | ; VERY END. |
| 04930 SAV1 | LD | A, (HL) | FILE NAME BYTE | 05520 | LD | (SOFAR+1),HL | ; SAVE END MEM LOCATION |
| 04940 | CP | 13 | ;FILE NAME DELIMITER | 05530 | RET | | ; RETURN WHENCE U CAME +1 |
| 04950 | JP | Z,SAV2 | GOTO SAV2 IF DONE | 05540 HOWFAR | LD | HL,53248 | ;CALCULATE BYTES TO SAVE |
| 04960 | LD | (DE),A | NAME BYTE TO FCB | 05550 FAR1 | INC | HL | ;TO DISK FILE |
| 04970 | LD | (BC),A | ;TEMPORARY STASH | 05560 | LD | A, (HL) | ; LOOK |
| 04980 | INC | HL | ; NEXT NAME BYTE LOCATION | 0 5570 | CP | 128 | ;FOR |
| 04990 | INC | DE | ; NEXT FCB LOCATION | 05580 | JP | NZ,FAR1 | THREE |
| 05000 | INC | BC | ; NEXT STASH LOCATION | 05590 | INC | HL. | ;EACH |
| 05010 | JP | SAV1 | CONTINUE MOVING NAME | 05600 | LD | A, (HL) | DECIMAL |
| 05020 SAV2 | CALL | DRIVE | :LOAD DISK DRIVE NUMBER | 05610 | CP | 128 | ;128 |
| 05030 | CALL | OPEN2 | OPEN NEW FILE ONLY | 05620 | JP | NZ,FAR1 | END |
| 05040 | LD | SP,29758 | ; RESET STACK POINTER | 05630 | INC | HL | ;OF |
| 05050 | CALL | SETUP | ; INITIALIZE PGM POINTERS | 05640 | LD | A, (HL) | ;MESSAGE |
| | CALL | CLRLO | CLEAR OUT DOS LO-MEM | 05650 | CP | 128 | DELIMITERS |
| 05060 | JP | SENDIT | ;SEND 'GO AHEAD' MESSAGE | | JР | NZ,FAR1 | |
| 05070 | | HL, BUFFER | DISK I/O WORKING AREA | 05660 | | | ; IN A |
| 05080 OPEN2 | LD | | FILE CTRL BLOCK ADDRESS | 05670 | INC | HL (CORNDIA) UI | ; ROW. |
| 05090 | LD | DE,FCB | :256 BYTES PER RECORD | 05680 | LD | (SOFAR+1),HL | ;SAVE LOCATION IN SOFAR |
| 05100 | LD | B,0 | | 05690 | RET | | ; RETURN WHENCE U CAME +! |
| 0 5110 | LD | С,10Н | ;FILE TYPE DOUBTFUL | 05700 DUMP | LD | HL,53248 | ; BEGIN HI-MEM INFO FIELDS |
| 05120 | CALL | 4424H | OPEN AN EXISTING FILE | 05710 | LD | DE, FCB | ;FILE CTRL BLOCK ADDRESS |
| 051 30 | JP | NZ, OPEN4 | ;NZ = IT DOES NOT EXIST | 05720 DUM1 | LD | A, (H L) | BYTE TO SAVE ON DISK |
| 05140 | LD | SP,29758 | ; NO DUPLICATION ALLOWED | 05730 | PUSH | Η̈́L | ; SAVE BYTE MEM LOCATION |
| 0 5 1 50 | CALL | SETUP | ; SO RESET SP & INTXALIZE | 05740 | CALL | 1 BH | ;WRITE BYTE TO DISK |
| 051 60 | LD | IY,MS2B | ; NAME ALREADY USED MSG | 0 5 7 50 | POP | HL | RESTORE BYTE LOCATION |
| 05170 | JP | SEND3Z | ;SEND 'TRY ANOTHER' MSG | 057 60 | JP | NZ, ERROR | ;Z FLAG SET IF ERROR |
| 05180 OPEN3 | LD | HL, BUFFER | ;DISK I/O WORKING AREA | 05770 | INC | HL | ; NEXT BYTE MEM LOCATION |
| 05190 | LD | DE,FC% | ;FILE CTRL BLOCK ADDDRESS | 05780 | PUSH | HL | ;SAVE IT IN STACK |
| 05200 | LD | в,0 | ;256 BYTES PER RECORD | 05790 | PUSH | DE | ;SAVE FCB POINTER |
| 05210 | LD | С,10Н | ;FILE TYPE DOUBTFUL | 05800 SOFAR | LD | DE,65535 | ;LAST MEM BYTE LOCATION |
| 05220 OPEN4 | CALL | 4420H | OPEN A NEW DISK FILE | 05810 | OR | A | CLEAR CARRY FLAG |
| 05230 | RET | | ; RETURN WHENCE U CAME +1 | 05820 | SBC | HL,DE | SUBTRACT DE FROM HL |
| 05240 SENDIT | CALL | CLRHY | ;CLEAR HI-MEM | 05830 | POP | DE | RESTORE FCB POINTER |
| 05250 | LD | A,1 | ; SET | 05840 | POP | HL | ;AND NEXT MEM LOCATION |
| 05260 | LD | (AUTSAV),A | ;AUTO SAVE FILE POINTER | 05850 | RET | Z | RETURN IF ALL DONE |
| 05270 | LD | IY,MS3A | 'GO AHEAD' MESSAGE | 05860 | JP | DUM1 | GO DUMP NEXT ONE TO DISK |
| 05280 | JP | SEND3Z | ;SENT VIA SEND3 | 05870 NAM1 | DEFM | | DELIMITERS ? HIT BREAK TO ES |
| 05290 | ORG | 0C780H | ;AUTO SAVE HI-MEM ONLY | CAPE ELSE <e< td=""><td></td><td>REMEMBER 120 I</td><td>DELIMITERO : IIII DIREAR TO ED</td></e<> | | REMEMBER 120 I | DELIMITERO : IIII DIREAR TO ED |
| 05300 SAV3 | LD | A,195 | FOR FILES > 12K BYTES | 05880 | DEFB | 0 | ;DELIMITER |
| | LD | (400CH),A | :LENGTH 'IF' A DISCONNECT | 05890 SETFCB | LD | - | |
| 05310 | | | = ALL DONE IS RECEIVED. | | | HL, NAME1 | FILE NAME TEMP. STASH |
| 05320 | CALL | MOVDN | STUFF 3 128 DELIMITERS | 05900 | LD | DE,FCB | FILE CTRL BLOCK ADDRESS |
| 05330 | CALL | SETEND | MOVE FILE NAME INTO FCB | 05910 ST1 | LD | A, (HL) | MOVE FILE NAME+DELIMITER |
| 05340 | CALL | SETFCB | | 05920 | LD | (DE),A | ;TO FILE CTRL BLOCK |
| 05350 | CALL | OPEN1 | OPEN AN EXISTING FILE | 05930 | CP | 13 | ;DELIMITER ? |
| 05360 | CALL | 4448H | POSITION END OF FILE | 05940 | RET | Z | ; IF SO, ALL DONE |
| 05370 | CALL | DUMP | WRITE MEM TO DISK | 05950 | INC | HL | ; NEXT NAME LOCATION |
| 05380 | CALL | CLOSE | ;CLOSE THE DISK FILE | 05960 | INC | DE | ; NEXT FCB LOCATION |
| 05390 | LD | SP,29758 | ; RESET STACK POINTER | 05970 | JР | ST1 | ; MOVE NEXT ONE |
| 05400 | CALL | SETUP | ; INITIALIZE PGM POINTERS | 05980 | ORG | 0C840H | :MANUAL SAVE DISK FILE |
| | | | | | | | |

| 05990 | SVFILE | | INPNAM | ; REMINDER+INPUT FILE NAME | 06580 | | LD | (AUTSAV),A | ;AUTO SAVE POINTER |
|-------|----------|------|------------------|--------------------------------|---------------------|--|---------|--------------------|--------------------------------------|
| 06000 | | CALL | HOWFAR | ; CALCULATE BYTES TO SAVE | SYTES TO SAVE 06590 | | LD | IY,MS4A | HAS BEEN SAVED MESSAGE |
| 06010 | | LD | | ; RESTORE JUMP | 06600 JP | | | TRANSMIT VIA SEND3 | |
| 06020 | | LD | (400CH),A | ; TO LO-MEM | 06610 | MS4A | DEFB | 13 | CARRIAGE RETURN |
| 06030 | | CALL | MOVDN | RESTORE DOS TO LO-MEM | 06620 | | DEFB | | LINE FEED |
| 06040 | | CALL | OPEN3 | OPEN A NEW FILE | 06630 | | DEFM | | EEN AUTOMATICALLY SAVED ON |
| 06050 | | CALL | DUMP | DUMP HI-MEM TO DISK | DISK. | TE VO | U WISH' | TOOK TIND MAD 2 | LEN ACTOMITEMBEL DIVERS ON |
| | | CALL | CLOSE | CLOSE THE DISK FILE | 06640 | 11 10 | DEFB | 1.2 | ;CARRIAGE RETURN |
| 06060 | | LD | SP,29758 | RESET STACK POINTER | | | | 13 10 | |
| 06070 | | | | :INITIALIZE PGM POINTERS | 06650 | | DEFB | | LINE FEED |
| 06080 | | CALL | SETUP | ;CLEAR DOS OUT LO-MEM | 06660 | | DEFM | 'TO TEST IT TRY | THE SEND (FILE NAME) COMMA |
| 06090 | | CALL | CLRLO | | ND. | <ready:< td=""><td></td><td></td><td></td></ready:<> | | | |
| 06100 | | JP | MENU | ; MAIN MENU FOR INSTRUCTS | 06670 | | DEFB | 13 | CARRIAGE RETURN |
| 06110 | MS2C | DEFB | 13 | ;CARRIAGE RETURN | 06680 | | DEFB | 10 | ;LINE FEED |
| 06120 | | DEFB | 10 | ;LINE FEED | 06690 | | DEFB | 128 | ; SEND 3 ONLY REQUIRES TWO |
| 06130 | | DEFM | ERROR # | ERROR MESSAGE | 06700 | | DEFB | 128 | ;128 DELIMITERS |
| 06140 | MS2A | DEFM | <ready></ready> | ;ERROR # + <ready> MSG</ready> | 06710 | READY | LD | HL,MS5A | ; <ready> MESSAGE</ready> |
| 06150 | | DEFB | 13 | ;CARRIAGE RETURN | 06720 | | LD | BC,14 | ;BYTES TO MOVE |
| 06160 | | DEFB | 10 | ;LINE FEED | 06730 | | LDIR | • | MOVE IT INTO 'DE' |
| 06170 | | DEFB | 128 | ONLY 2 DELIMITERS NEEDED | 06740 | | RET | | RETURN WHENCE U CAME +1 |
| 06180 | | DEFB | 128 | FOR SEND3 PROCESSING | 06750 | MS5A | DEFB | 13 | CARRIAGE RETURN |
| 06190 | | ORG | 0C880H | MANUAL LOAD FILE TO MEM | 06760 | | DEFB | 10 | ;LINE FEED |
| | LDFILE | CALL | INNAME | INPUT FILE NAME | 06770 | | DEFM | ' <ready>'</ready> | MESSAGE |
| 06210 | DOLLING | CALL | CLRHY | CLEAR HI-MEM | 06780 | | DEFB | 13 | CARRIAGE RETURN |
| | | LD | A, 195 | RESTORE JUMP | 06790 | | | 10 | LINE FEED |
| 06220 | | LD | (400CH),A | TO LO-MEM | | | DEFB | | |
| 06230 | | | | RESTORE DOS LO-MEM | 06800 | | DEFB | 128 | ;3 DELIMITERS |
| 06240 | | CALL | MOVDN | OPEN EXISTING DISK FILE | 06810 | | DEFB | 128 | ;ARE NEEDED |
| 06250 | | CALL | OPEN1 | | 06820 | | DEFB | 128 | ;BY THE MULTI-FRAME |
| 06260 | | CALL | MULPLY | CALCULATE FILE LENGTH | 06830 | | RET | | ;XMIT LO-MEM SUBROUTINE |
| 06270 | | CALL | READ | ;LOAD FILE TO HI-MEM | 06840 | MSTA | DEFM | 'DIR :1' | ;DISK DRIVE NUMBER USED |
| 06280 | | LD | (HIHL),HL | ;SAVE HI-MEM END LOCATION | 06850 | | DEFB | 13 | ;USED. CHANGE TO SUIT |
| 06290 | | CALL | CLOSE | ;CLOSE DISK FILE | 06860 | | DEFB | 10 | ; YOUR FANCY. |
| 06300 | | LD | SP,29758 | RESET STACK POINTER | 06870 | MS2B | DEFB | 13 | ;CARRIAGE RETURN |
| 06310 | | CALL | SETUP | ; INITIALIZE PGM POINTERS | 06880 | | DEFB | 10 | ;LINE FEED |
| 06320 | | CALL | CLRLO | ;CLEAR OUT DOS LO-MEM | 06890 | | DEFM | 'FILE NAME EXTAI | TRY ANOTHER ONE. |
| 06330 | | CALL | BAKUP | ; CHECK TOO LONG LOADED ? | 06900 | | DEFB | 13 | ;CARRIAGE RETURN |
| 06340 | | JP | MENU | MENU FOR INSTRUCTIONS | 06910 | | DEFB | 10 | LINE FEED |
| 06350 | HIHL | DEFW | 0 | ; END HI-MEM FILE LOCATION | 06920 | | DEFB | 128 | DELIMITER |
| | BAKUP | LD | HL, (HIHL) | ; IF THE FILE LENGTH JUST | 06930 | | DEFB | 128 | DELIMITER |
| 06370 | | DEC | HL | ; LOADED | | NAME 1 | DEFS | 13 | ;13 BYTE FILE NAME STASH |
| 06380 | | LD | A,(HL) | HAD RECORDS | 06950 | | DEFB | 73 | ;CARRIAGE RETURN |
| 06390 | | CP | 28 | LESS THAN | 06960 | MOJA | DEFB | 10 | |
| 06400 | | JP | Z,BAK1 | 256 BYTES | 06970 | | DEFM | | LINE FEED & WHEN DONE A DISCONNECT T |
| 06410 | | CP | 128 | ;LONG, | | CD DIID | | SEND DISK FILE | WILL DONE A DISCONNECT I |
| | | JP | | ; THEN | | SE FILE. | | 1.2 | . CARDIA CE DEMUNA |
| 06420 | | | Z, TESAGN | OBVIOUSLY | 06980 | | DEFB | 13 | ;CARRIAGE RETURN |
| 06430 | | INC | HL (PRESENT) III | | 06990 | | DEFB | 10 | ;LINE FEED |
| 06440 | | LD | (BEFORE),HL | ;THIS | 07000 | | DEFB | 128 | ;DELIMITER |
| 06450 | | RET | ••• | SIMPLE | 07010 | | DEFB | 128 | ;DELIMITER |
| 06460 | | | HL | ; SUBROUTINE | 07020 | | ORG | 0CA40H | ; SAVE VERY LONG FILES |
| 06470 | | LD | A, (HL) | ;WILL | 07030 | SAV4 | LD | A, 195 | ;AFTER A 'WAIT' RNR HAS |
| 06480 | | CP | 128 | ; LOAD | 07040 | | LD | (400CH),A | ; HAS BEEN TRANSMITTED. |
| 06490 | 1 | JР | NZ,BAK1 | ;FAR | 07050 | | CALL | MOVDN | RESTORE DOS TO LO-MEM |
| 06500 | | DEC | HL | ;T00 | 07060 | | LD | HL, (BEFORE) | ; END HI-MEM INFO FIELDS |
| 06510 | | LD | A,(HL) | ; MANY | 07070 | | LD | (SOFAR+1),HL | ;LOAD INTO SOFAR |
| 06520 | | CP | 128 | BYTES FROM DISK TO MEM. | 07080 | | CALL | SETFCB | ;SET FILE CTRL BLOCK |
| 06530 | | JP | NZ,BAK1 | BAKUP'S JOB IS TO TRY & | 07090 | | CALL | OPEN1 | OPEN AN EXISTING FILE |
| 06540 | | LD | (BEFORE) ,HL | CORRECT THIS SITUATION. | 07100 | | CALL | 4448H | POSITION TO END OF FILE |
| 06550 | | RET | | RETURN WHENCE U CAME +1 | 07110 | | CALL | DUMP | AND DUMP DATA TO DISK |
| 06560 | | ORG | 0С900Н | AFTER SAVE IN AUTO MODE | 07120 | | CALL | CLOSE | CLOSE DISK FILE |
| | SAVMSG | | A | ZERO OUT | 07120 | | LD | SP,29758 | RESET STACK POINTER |
| 00370 | 22111100 | | | , | 0/130 | | س الم | DI 127130 | IMPHI DIRCK TOTHINK |

| 07140 | | CALL | SETUP | ;INITIALIZE PGM POINTERS |
|-------|--------|------------------------|---|--|
| 07150 | | CALL | CLRHY | :CLEAR HI-MEM |
| 07160 | | LD | IY,MS6A | :WAIT/RNR CLEARED MSG |
| 07170 | | JP | SEND3Z | :CONTINUE SENDING MESSAGE |
| 07180 | MCEA | DEFB | 13 | :CARRIAGE RETURN |
| 07190 | PLOOP | DEFB | 10 | :LINE FEED |
| 07200 | | DEFM | ' <rnr -<="" cleared="" td=""><td></td></rnr> | |
| | | DEFB | 13 | ;CARRIAGE RETURN |
| 07210 | | | 10 | LINE FEED |
| 07220 | | DEFB | 128 | DELIMITER |
| 07230 | | DEFB | 128 | :DELIMITER |
| 07240 | | DEFB | | :LOAD # OF' DISK SECTORS |
| 07250 | VYLONG | LD | (NUMSEC),A | • |
| 07260 | | LD | DE,0 | ; ZERO OUT COUNTER |
| 07270 | | LD | B,47 | : MAX SECTORS IN HI-MEM |
| 07280 | VYI | SUB | В | ;SUBTRACT FROM TOTAL |
| 07290 | | JP | Z,DON2 | ; Z FLAG SET = ALL DONE |
| 07300 | | JP | C,DON1 | ;C FLAG SET = ALL DONE |
| 07310 | | INC | D | ;SEGMENT COUNTER |
| 07320 | _ | $\mathbf{J}\mathrm{P}$ | VY 1 | ;TRY AGAIN |
| 07330 | DON 1 | INC | D | ; INCREMENT SEGMENT COUNT |
| 07340 | DON2 | LD | A,D | ;SWAP I'JTO 'A' |
| 07350 | | LD | (SEGNUM),A | ;SAVE IN NUMBER SEGMENTS |
| 07360 | | DEC | A | DECREMENT SEGMENT COUNT |
| 07370 | | LD | E,A | ;SWAP INTO 'E' |
| 07380 | | XOR | A | ; ZERO OUT 'A' |
| 07390 | | LD | B,47 | : MAX RECORDS PER SEGMENT |
| 07400 | DON3 | ADD | A,B | ADD EM UP AGAIN |
| 07410 | | DEC | E | :MINUS ONE FROM COUIJTER |
| 07420 | | JP | NZ,DON3 | :NZ THEN DO IT AGAIN |
| 07430 | | LD | B,A | THEN SWAP INTO 'B' |
| 07440 | | LD | A, (NUMSEC) | NUMBER SECTORS REMAINING |
| 07450 | | SUB | В | SUBTRACT COUNTER |
| 07460 | | DEC | A | MINUS ONE |
| 07470 | | LD | (NUMSEC),A | SAVE IT IN NUMBER SECTOR |
| 07480 | | LD | A,1 | ONLY 1 |
| 07490 | | LD | (SECTOR) ,A | SAVE IT IN SECTOR |
| 07500 | | LD | HL,12032 | :MAX SEGMENT LENGTH |
| 07510 | | JP | MUL3 | AND GO SET LBYTCS TO MAX |
| | NUMSEC | DEFB | 0 | :NUMBER SECTORS STASH |
| 07530 | | DEFB | 0 | SINGLE SECTOR STASH |
| | NAM1A | DEFM | • | G MEM ADDRESS (53248 NOMINA |
| L) • | MARITA | DEFIN | IN OI BEGINNIN | G PEN ADDRESS (332 TO NO. 1141) |
| 07550 | | DEFB | 0 | ;DELIMITER |
| 07560 | | ORG | OCBOOH | ONLY USED FOR SENDING |
| 07570 | SEND2 | CALL | CLRHY | DISK FILES GREATER THAN |
| 07580 | | LD | A, 195 | :12K BYTES - 65K MAXIMUM. |
| 07590 | | ГD тъ | | :USED AFTER 1ST 12K SENT. |
| | | | (400CH) ,A | • |
| 07600 | | CALL | MOVDN OPEN1 | RESTORE DOS TO LO-MEM OPEN AN EXISTING FILE |
| 07610 | | CALL | | |
| 07620 | | CALL | ANYMOR | ;CALCULATE MORE TO SEND |
| 07630 | | CALL | READ | ; READ FROM DISK TO HI-MEM |
| 07640 | | CALL | CLOSE | ;CLOSE DISK FILE |
| 07650 | | LD | SP,29758 | ; RESET STACK POINTER |
| 07660 | | CALL | SETUP | ; INITIALIZE PGM POINTERS |
| 07670 | | CALL | CLRLO | ;CLEAR OUT DOS LO-MEM |
| 07680 | | CALL | MOVHI2 | ; MOVE HI-MEM TO LO-MEM |
| 07690 | | CALL | CALFRM | ;CALCULATE FRAMES TO SEND |
| 07700 | | CALL | CLRHY | ;CLEAR HI-MEM |
| 07710 | | JP | PACK | ;SEND MULTI-FRAME PACKS |
| | | | | |

| 07880 07890 07900 07910 07920 07930 | ANYMOR MUL4 | LD LD ADD LD CP JP LD CALL LD L | A, (SECTOR) B,47 A,B (SECTOR),A A, (SEGNUM) 1 Z,MUL4 HL,12032 MUL3 DE,FCB A, (SECTOR) B,0 C,A 444211 DE,FCB A, (SECTOR) B,0 C,A 44401 A, (NUMSEC) MUL0 | ;SECTOR REMAINING ;MAX SECTORS FOR MEM ;AJD 'EM UP ;AND SAVE IN SECTOR ;NUMBER OF SEGMENTS ;LAST ONE ? ;THEN CALCULATE LENGTH ;MAX BYTES PER SEGMENT ;SET LBYTES LENGTH ;FILE CTRL BLOCK ADDRESS ;NUMBER OF DISK SECTORS ;256 BYTES PER RECORD • SUJAP SECTORS INTO 'C' ;POSITION TO DISK SECTOR ;RETURN WHENCE U CAME +1 ;ONLY LAST FILE SEGMENT ;LAST FILE SECTOR READ ;256 BYTES PER RECORD ; SWAP SECTORS INTO 'C' ;POSITION TO DISK SECTOR ;NUMBER SECTORS REMAINING ;CALCULATE BYTES TO READ |
|---|-------------|--|--|---|
| 07940 07950 07960 | ; ; END OF | RET F DISK I | O FOR AUTO MODE | ;RETURN WHENCE U CAME +1 |

- Figure 2 -

HELP Message Transmitted in Auto Mode

```
MJTHIS IS W4UCH CHAUTAUOUA LAKE, NY IN AUTOMATIC DISK I/O MODEMJ
   THERE ARE FOUR FUNDAMENTAL INSTRUCTIONS THAT THIS MODE WILLMJ
   AUTOMATICALLY RECOGNIZE AFTER YOU ARE CONNECTED. THEY ARE: MJ
1. A SINGLE INFO PACKET CONSISTING OF HELP TO CALL THIS
                                                                   MJ
   PRESENT SUBROUTINE.
                                                                   MJ
   A SINGLE INFO PACKET CONSISTING OF LIST TO CALL THE DISK
                                                                   ΜJ
   DIRECTORY SUBROUTINE.
                                                                   M.T
3. A SINGLE INFO PACKET CONSISTING OF SEND - SPACE - NAME OF MJ
   DISK PROGRAM, AND CARRIAGE RETURN TO READ THE DISK PROGRAM.MJ
4. A SINGLE INFO PACKET CONSISTING OF SAVE - SPACE - NAME OF MJ
   DISK PROGRAM, AND CARRIAGE RETURN TO WRITE DISK PROGRAM.
                                                                   MJ
   THE PROGRAM WILL THEN OPEN A DISK FILE AND RESPOND WITH THEMJ
   MESSAGE, 'SEND FILE.' GO AHEAD AND SEND THE FILE.
                                                          IF THE MJ
   FILE IS LONGER THAN 10 \, K OR SO BYTES IN LENGTH, THE PROGRAM MJ WILL SEND A 'WAIT' RNR WHILE IT SAVES THE DATA ON DISK, ANDMJ
   WHEN SAVED, WILL SEND AN AUTOMATIC 'CLEAR WAIT' RR WHEN
   READY FOR YOU TO RESUME SENDING THE FILE. THE MODEL 1 TRS80MJ
   DISK CAPACITY IS ABOUT 85K BYTES AND THE MODEL 3TRS80 DISKMJ
   CAPACITY IS ABOUT 170K BYTES.
                                                                   ΜJ
                                                                   M.T
   SINGLE FRAME PACKETS MAY BE UP TO 2000 BYTES IN LENGTH AND MJ
   7 FRAME PACKETS MAY HAVE INFO FIELDS OF UP TO 256 BYTES.
   JUST HOLD TOTAL PACKET LENGTH TO 2000 BYTES OR LESS.
                                                                   ΜJ
                                                                   ΜJ
   WHEN YOU HAVE FINISHED SENDING THE DATA YOU WISH SAVED ON MJ
   DISK, SEND A DISCONNECT. THIS TELLS THE PROGRAM TO FINISH MJ SAVING YOUR DATA ON DISK AND 'CLOSE' THE FILE. WHEN THIS ISMJ
   DONE, THE PROGRAM WILL SEND AN AUTOMATIC CONNECT REQUEST
                                                                   ΜιT
   AND UPON RECEIVING THE CONNECT REQUEST ACKNOWLEDGE WILL
                                                                   MJ
   TELL YOU THAT THE DATA WAS SAVED. SHOULD YOU WISH TO CHECK MJ
   IT, GO AHEAD AND DO SO WITH THE SEND - SPACE - FILE NAME - MJ
   COMMAND.
                                                                   MJ
                                                                   MJ
SUGGEST YOU USE THE FOLLOWING CONVENTION FOR FILE NAMES:
                                                                   M<sub>1</sub>T
A. FILE NAMES MAY BE UP TO 8 UPPERCASE ALPHANUMERIC CHARACTERSMJ
   AND 'MUST' BEGIN WITH AN ALPHABETIC CHARACTER.
                                                                   MJ
B. OBJECT CODE FILES SHOULD END WITH A NUMERAL 1 OR /CMD.
                                                                   ΜJ
C. SOURCE CODE FILES SHOULD END WITH A NUMERAL 2.
                                                                   ΜιT
D. BASIC PROGRAM FILES SHOULD END WITH A NUMERAL 4.
E. PLAIN VANILLA ASCII FILES/MESSAGES SHOULD BE ALL CAPITALS. MJ
F. ELECTRIC PENCIL FILES SHOULD END WITH /PCL.
                                                                   MJ
                                                                   MJ
THERE ARE 'NO' PROTECTED FILES ON THE DISKFILE DISK. THIS IS MJ
INTENTIONAL. YOU MAY 'READ' ANY EXISTING FILE ON THE DISK. WHEN ATTEMPTING TO TO WRITE TO AN EXISTING FILE YOU WILL
                                                                   ΜJ
                                                                   MJ
RECEIVE THE MESSAGE 'FILE ALREADY EXTANT - TRY ANOTHER ONE.' MJ
IN THIS CASE, JUST GIVE THE FILE YOU WISH SAVED ANOTHER NAME MJ
AND TRY AGAIN.
                                                                   MJ
                                                                   ΜιT
SHOULD YOU INADVERTENTLY BUGGER-UP SENDING A GIVEN FILE, FIRSTMJ
CLOSE THE FILE BY SENDING A DISCONNECT. THE PROGRAM WILL AUTO-MJ
MATICALLY RECONNECT TO YOU. NOW RENAME THE FILE AND TRY AGAIN.MJ
DO NOT FORGET THE DISCONNECT TO CLOSE THE FILE. IF SO, IT MAY MJ
BUGGER-UP THE PROGRAM FOR YOUR FELLOW AMATEURS WHO MAY WISH TOMJ
USE THE AUTO MODE LATER.
                                                                   ΜιT
                                                                   ΜJ
REMINDER: CAPITAL LETTERS ARE REQUIRED FOR ALL COMMANDS AND
FILE NAMES AS SOME USERS MAY NOT HAVE THE LOWERCASE CAPABILITYMJ
AND WOULD NOT BE ABLE TO READ THE FILE NAMES.
                                                         MJ<READY>MJ
```

Note

The capital M = ASCII 13 carriage return and the capital \mathbf{J} = ASCII 10 line feed.